SolidWorks Surface Modeling

1) Surface modeling introduction using SolidWorks

2) Creating classic surface model shapes using SolidWorks.

3) SolidWorks Aircraft Surface Model SolidWorks Part 1: Sketching

4) Part 2: Lofting the Fuselage.

5) Part 3: Creating the Canopy

6) Part 4: Creating the wings and stabilizers

7) Part 5: Creating the Air Intake

8) Part 6: Surface Trimming, Mirroring, and Conversion to Solid

9) Part 7: Creating a Base and Mounting Points.

10) Part 8: Splitting The Model For Printing

11) Part 9: 3D Printing Your Model

12) Part 10: Post Processing Your 3D Print